

Attribute Grammars in Haskell with UUAG

Andres Löh

joint work with S. Doaitse Swierstra and Arthur Baars

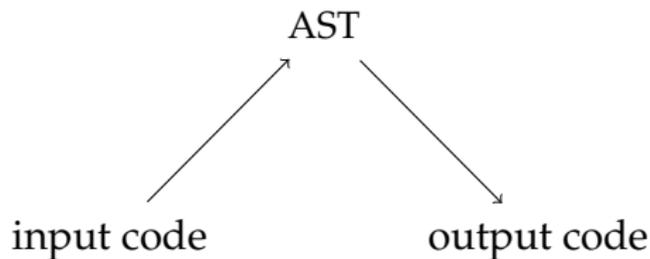
andres@cs.uu.nl

10 February 2005



A simplified view on compilers

- ▶ Input is transformed into output.
- ▶ Input and output language have little structure.
- ▶ During the process structure such as an Abstract Syntax Tree (AST) is created.



Abstract syntax and grammars

- ▶ The structure in an AST is best described by a (context-free) grammar.
- ▶ A concrete value (program) is a word of the language defined by that grammar.

```
Expr → Var      -- variable
      | Expr Expr -- application
      | Var Expr  -- lambda abstraction
```

- ▶ The rules in a grammar are called **productions**. The right hand side of a rule is **derivable** from the left hand side.
- ▶ The symbols on the left hand side are called **nonterminals**.
- ▶ A word is in the language defined by the grammar if it is derivable from the **root nonterminal** in a finite number of steps.



Example grammar

In the following, we will use the following example grammar for a very simple language:

```
Root → Expr
Expr → Var           -- variable
      | Expr Expr    -- application
      | Var Expr      -- λ
      | Decls Expr    -- let
Decls → Decl Decls
      | ε
Decl  → Var Expr
Var   → String       -- name
```



Haskell: Algebraic datatypes

- ▶ In Haskell, you can define your own datatypes.
- ▶ Choice is encoded using multiple constructors.
- ▶ Constructors may contain fields.
- ▶ Types can be parametrized.
- ▶ Types can be recursive.

```
data Bit      = Zero | One
data Complex = Complex Real Real
data Maybe a = Just a | Nothing
data List a   = Nil | Cons a (List a)
```



Haskell: Algebraic datatypes

- ▶ In Haskell, you can define your own datatypes.
- ▶ Choice is encoded using multiple **constructors**.
- ▶ Constructors may contain fields.
- ▶ Types can be parametrized.
- ▶ Types can be recursive.

```
data Bit      = Zero | One
data Complex = Complex Real Real
data Maybe a = Just a | Nothing
data List a   = Nil | Cons a (List a)
```



Haskell: Algebraic datatypes

- ▶ In Haskell, you can define your own datatypes.
- ▶ Choice is encoded using multiple **constructors**.
- ▶ Constructors may contain **fields**.
- ▶ Types can be **parametrized**.
- ▶ Types can be recursive.

```
data Bit      = Zero | One
data Complex = Complex Real Real
data Maybe a = Just a | Nothing
data List a   = Nil | Cons a (List a)
```



Haskell: Algebraic datatypes

- ▶ In Haskell, you can define your own datatypes.
- ▶ Choice is encoded using multiple **constructors**.
- ▶ Constructors may contain **fields**.
- ▶ Types can be **parametrized**.
- ▶ Types can be **recursive**.

```
data Bit      = Zero | One
data Complex = Complex Real Real
data Maybe a = Just a | Nothing
data List a   = Nil | Cons a (List a)
```



Haskell: Algebraic datatypes (contd.)

- ▶ There is a builtin list type with special syntax.

```
data [a] = [] | a : [a]
```

```
[1,2,3,4,5] == (1 : (2 : (3 : (4 : (5 : []))))))
```



Grammars correspond to datatypes

- ▶ Given this power, each nonterminal can be seen as a data type.
- ▶ Productions correspond to definitions of constructors.
- ▶ For each constructor, we need a name.
- ▶ Type abstraction is not needed, but recursion is.



The example grammar translated

Root \rightarrow Expr

Expr \rightarrow Var

| Expr Expr

| Var Expr

| Decls Expr

Decls \rightarrow Decl Decls

| ϵ

Decl \rightarrow Var Expr

Var \rightarrow String

data Root = *Root* Expr

data Expr = *Var* Var

| *App* Expr Expr

| *Lam* Var Expr

| *Let* Decls Expr

data Decls = *Cons* Decls Decls

| *Nil* {- ϵ -}

data Decl = *Decl* Var Expr

data Var = *Ident* String



The example grammar translated

Root \rightarrow Expr

Expr \rightarrow Var

| Expr Expr

| Var Expr

| Decls Expr

Decls \rightarrow Decl Decls

| ϵ

Decl \rightarrow Var Expr

Var \rightarrow String

DATA Root | *Root* Expr

DATA Expr | *Var* Var

| *App* *fun* : Expr *arg* : Expr

| *Lam* Var Expr

| *Let* Decls Expr

DATA Decls | *Cons* *hd* : Decls *tl* : Decls

| *Nil* { - ϵ - }

DATA Decl | *Decl* Var Expr

DATA Var | *Ident* *name* : String



The example grammar translated

Root \rightarrow Expr

Expr \rightarrow Var

| Expr Expr

| Var Expr

| Decls Expr

Decls \rightarrow Decl Decls

| ϵ

Decl \rightarrow Var Expr

Var \rightarrow String

DATA Root | *Root* Expr

DATA Expr | *Var* Var

| *App* *fun* : Expr *arg* : Expr

| *Lam* Var Expr

| *Let* Decls Expr

TYPE Decls = [Decl]

DATA Decl | *Decl* Var Expr

DATA Var | *Ident* *name* : String



UUAG datatypes

- ▶ Datatypes in UUAG are much like in Haskell.
- ▶ Constructors of different datatypes may have the same name.
- ▶ Some minor syntactical differences.
- ▶ Each field has a name. The type name is the default.

```
DATA Expr | Var Var  
          | App fun : Expr arg : Expr  
          | Lam Var Expr  
          | Let Decls Expr
```

is an abbreviation of

```
DATA Expr | Var var : Var  
          | App fun : Expr arg : Expr  
          | Lam var : Var expr : Expr  
          | Let decls : Decls expr : Expr
```



UUAG datatypes

- ▶ Datatypes in UUAG are much like in Haskell.
- ▶ Constructors of different datatypes may have the same name.
- ▶ Some minor syntactical differences.
- ▶ Each field has a name. The type name is the default.

```
DATA Expr | Var Var  
          | App fun : Expr arg : Expr  
          | Lam Var Expr  
          | Let Decls Expr
```

is an abbreviation of

```
DATA Expr | Var var : Var  
          | App fun : Expr arg : Expr  
          | Lam var : Var expr : Expr  
          | Let decls : Decls expr : Expr
```



An example value

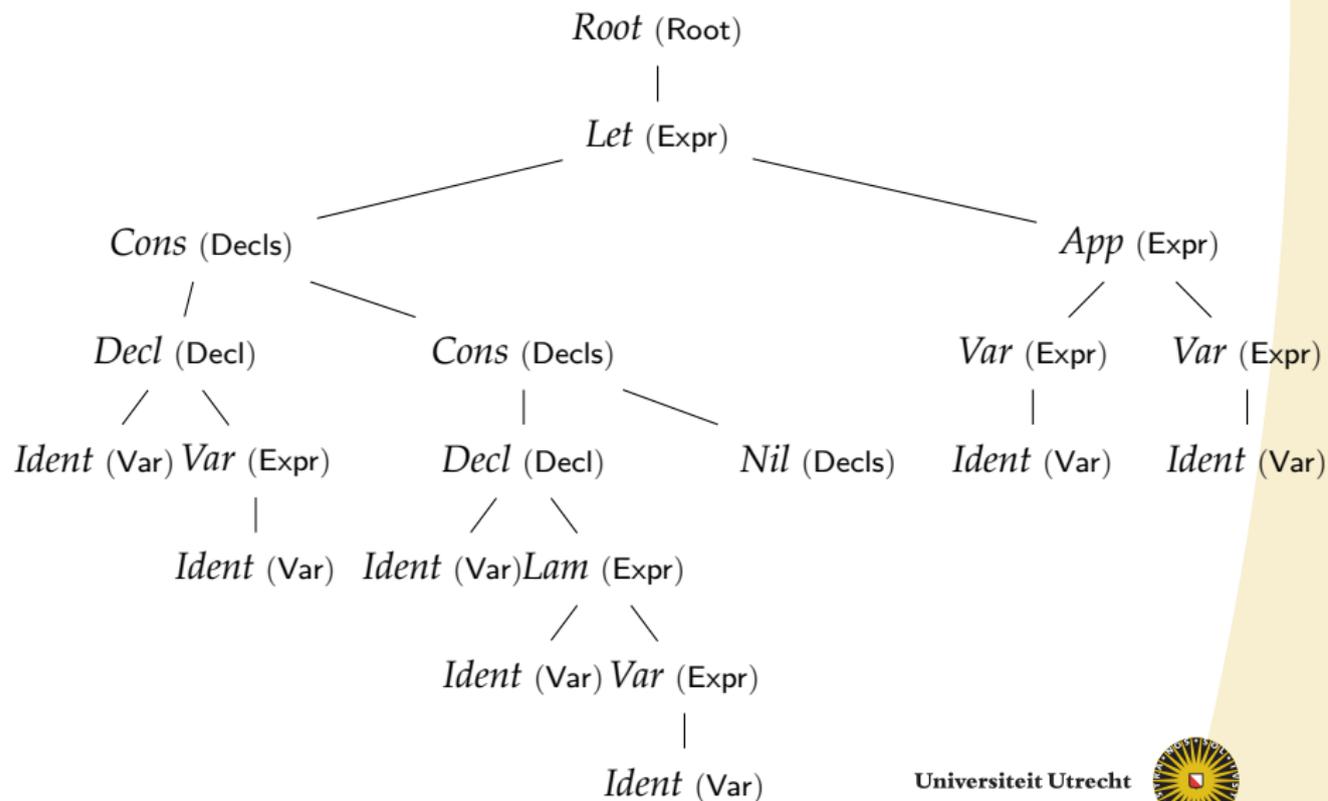
```
Root (Let (Cons (Decl (Ident "k")) (Var (Ident "const")))
          (Cons (Decl (Ident "i")) (Lam (Ident "x")
                                         (Var (Ident "x")))))
      Nil))
(App (Var (Ident "k")) (Var (Ident "i"))))
```

Haskell-like syntax:

```
let k = const
     i =  $\lambda x \rightarrow x$ 
in k i
```



AST



Computation follows structure

- ▶ Many computations can be expressed in a common way.
- ▶ Information is passed upwards.
- ▶ Constructors are replaced by operations.
- ▶ In the leaves, results are created.
- ▶ In the nodes, results are combined.



Synthesised attributes

- ▶ In UUAG (and in attribute grammars), computations are modelled by **attributes**.
- ▶ Each of the examples defines an attribute.
- ▶ Attributes that are computed bottom-up are called **synthesised attributes**.



Synthesised attribute computation in UUAG

ATTR Root Expr Decls Decl Var

[| | *allvars* : { [String] }]

SEM Root

| Root **lhs.allvars** = @*expr.allvars*

SEM Expr

| Var **lhs.allvars** = @*var.allvars*

| App **lhs.allvars** = @*fun.allvars* \cup @*arg.allvars*

| Lam **lhs.allvars** = @*var.allvars* \cup @*expr.allvars*

| Let **lhs.allvars** = @*decls.allvars* \cup @*expr.allvars*

SEM Decls

| Cons **lhs.allvars** = @*hd.allvars* \cup @*tail.allvars*

| Nil **lhs.allvars** = []

SEM Decl

| Decl **lhs.allvars** = @*var.allvars* \cup @*expr.allvars*

SEM Var

| Ident **lhs.allvars** = [@*name*]



Synthesised attribute computation in UUAG

ATTR Root Expr Decls Decl Var

[| | *allvars* : { [String] }]

SEM Root

| *Root* **lhs.allvars** = @*expr.allvars*

SEM Expr

| *Var* **lhs.allvars** = @*var.allvars*

| *App* **lhs.allvars** = @*fun.allvars* \cup @*arg.allvars*

| *Lam* **lhs.allvars** = @*var.allvars* \cup @*expr.allvars*

| *Let* **lhs.allvars** = @*decls.allvars* \cup @*expr.allvars*

SEM Decls

| *Cons* **lhs.allvars** = @*hd.allvars* \cup @*tail.allvars*

| *Nil* **lhs.allvars** = []

SEM Decl

| *Decl* **lhs.allvars** = @*var.allvars* \cup @*expr.allvars*

SEM Var

| *Ident* **lhs.allvars** = [@*name*]



Synthesised attribute computation in UUAG

ATTR Root Expr Decls Decl Var
[| | *allvars* : { [String] }]

SEM Expr

| App **lhs.allvars** = @fun.allvars \cup @arg.allvars
| Lam **lhs.allvars** = @var.allvars \cup @expr.allvars
| Let **lhs.allvars** = @decls.allvars \cup @expr.allvars

SEM Decls

| Cons **lhs.allvars** = @hd.allvars \cup @tail.allvars
| Nil **lhs.allvars** = []

SEM Decl

| Decl **lhs.allvars** = @var.allvars \cup @expr.allvars

SEM Var

| Ident **lhs.allvars** = [@name]



Synthesised attribute computation in UUAG

ATTR Root Expr Decl_s Decl Var

[| | *allvars* : { [String] } **USE** { U } { [] }]

SEM Var

| *Ident lhs.allvars* = [@name]



Synthesised attribute computation in UUAG

ATTR Root Expr Decls Decl Var

[| | *allvars* : { [String] } **USE** { ∪ } { [] }]

SEM Var

| *Ident* **lhs.allvars** = [@name]



Synthesised attribute computation in UUAG

ATTR *

[| | *allvars* : { [String] } **USE** { ∪ } { [] }]

SEM Var

| *Ident lhs.allvars* = [@name]



Abbreviations

- ▶ **UUAG** allows the programmer to omit straight-forward propagation.
- ▶ For synthesised attributes, a synthesised attribute is by default propagated from the leftmost child that provides an attribute of the same name.
- ▶ If instead the results should be combined in a uniform way, a **USE** construct can be employed. This takes a constant which becomes the default for a leaf, and a binary operator which becomes the default combination operator.



Abbreviations

- ▶ UUAG allows the programmer to omit straight-forward propagation.
- ▶ For synthesised attributes, a synthesised attribute is by default propagated from the leftmost child that provides an attribute of the same name.
- ▶ If instead the results should be combined in a uniform way, a USE construct can be employed. This takes a constant which becomes the default for a leaf, and a binary operator which becomes the default combination operator.



Abbreviations

- ▶ UUAG allows the programmer to omit straight-forward propagation.
- ▶ For synthesised attributes, a synthesised attribute is by default propagated from the leftmost child that provides an attribute of the same name.
- ▶ If instead the results should be combined in a uniform way, a **USE** construct can be employed. This takes a constant which becomes the default for a leaf, and a binary operator which becomes the default combination operator.



Combining computations

- ▶ Attributes can (mutually) depend on each other.

ATTR *

[| | *freevars* : {[String]} **USE** {∪} {[[]]}]

ATTR D

[| | *defvars* : {[String]} **USE** {++} {[[]]}]

SEM Var

| *Ident* **lhs.freevars** = [*@name*]

SEM Expr

| *Lam* **lhs.freevars** = *@expr.freevars* - *@var.freevars*

| *Let* **lhs.freevars** = (*@expr.freevars* ∪ *@decls.freevars*)
- *@decls.defvars*

SEM Decl

| *Decl* **lhs.freevars** = *@expr.freevars* -- overriding **USE**

lhs.defvars = *@var.freevars*



Distributing information

- ▶ Sometimes synthesised attributes depend on outside information.
- ▶ Examples: Options, parameters, environments, results of other computations.
- ▶ In these cases it is not sufficient to pass information bottom-up. We need top-down attributes, too!
- ▶ Such attributes are called **inherited attributes**.



A substitution environment

ATTR Root (Root \rightarrow Expr)

[*substenv* : { FiniteMap Var Expr } | |]

SEM Root

| Root *expr.substenv* = @**lhs.substenv**

SEM Expr

| App *fun.substenv* = @**lhs.substenv**

app.substenv = @**lhs.substenv**

| Lam *expr.substenv* = delListFromFM @**lhs.substenv** @*var.freevars*

| Let **loc.substenv** = delListFromFM @**lhs.substenv** @*decls.defvars*

decls.substenv = @**loc.substenv**

expr.substenv = @**loc.substenv**

SEM Decls

| Cons *hd.substenv* = @**lhs.substenv**

tl.substenv = @**lhs.substenv**

SEM Decl

| Decl *expr.substenv* = @**lhs.substenv**



A substitution environment

ATTR Root (Root \rightarrow Expr)

[*substenv* : { FiniteMap Var Expr } | |]

SEM Root

| *Root expr.substenv* = @**lhs.substenv**

SEM Expr

| *App fun.substenv* = @**lhs.substenv**

app.substenv = @**lhs.substenv**

| *Lam expr.substenv* = delListFromFM @**lhs.substenv** @*var.freevars*

| *Let loc.substenv* = delListFromFM @**lhs.substenv** @*decls.defvars*

decls.substenv = @**loc.substenv**

expr.substenv = @**loc.substenv**

SEM Decls

| *Cons hd.substenv* = @**lhs.substenv**

tl.substenv = @**lhs.substenv**

SEM Decl

| *Decl expr.substenv* = @**lhs.substenv**



A substitution environment

ATTR Root (Root \rightarrow Expr)

[*substenv* : { FiniteMap Var Expr } | |]

SEM Expr

| *Lam* *expr.substenv* = *delListFromFM* @**lhs.substenv** @*var.freevars*
| *Let* **loc.substenv** = *delListFromFM* @**lhs.substenv** @*decls.defvars*



Copy rules

- ▶ For inherited attributes, it is again possible to omit uninteresting cases.
- ▶ One can define local variables. Local variables are propagated in all directions with priority (i.e., they are propagated upwards if they have the name of a synthesised attribute, and downwards if they have the name of an inherited attribute).
- ▶ If no local variable is available, a required inherited attribute is propagated from the left hand side.



Generating a modified tree

- ▶ The **SELF** construct is another powerful built-in mechanism to support generating a modification of the original tree.
- ▶ A **SELF** attribute comes with default rules that reconstruct the original tree.



Haskell: higher-order functions

- ▶ In functional languages functions are first-class values. In short: you can treat a function like any other value.
- ▶ Functions can be results of functions.

```
(+)      :: Int → (Int → Int)
(+) 2    :: Int → Int
(+) 2 3  :: Int
```

- ▶ Functions can be arguments of functions.

```
twice      :: (a → a) → (a → a)
twice f x  = f (f x)
twice ((+) 17) 8 == 42

map        :: (a → b) → ([a] → [b])
map f []   = []
map f (x : xs) = f x : map f xs
```



Catamorphisms

- ▶ A **catamorphism** is a function that computes a result out of a value of a data type by
 - replacing the constructors with operations
 - replacing recursive occurrences by recursive calls to the catamorphism
- ▶ Since Haskell provides algebraic data types, catamorphisms can be written easily in Haskell.
- ▶ Synthesised attributes can be translated into “catamorphic form” in a straight-forward way.



Example translation

$allvars_Root$ $:: Root \rightarrow [String]$
 $allvars_Root (Root\ expr)$ $= allvars_Expr\ expr$
 $allvars_Expr$ $:: Expr \rightarrow [String]$
 $allvars_Expr (Var\ var)$ $= allvars_Var\ var$
 $allvars_Expr (App\ fun\ arg)$ $= \mathbf{let}\ fun_allvars = allvars_Expr\ fun$
 $$ $ arg_allvars = allvars_Expr\ arg$
 $$ $ \mathbf{in}\ fun_allvars \cup arg_allvars$

...
 $allvars_Var$ $:: Var \rightarrow [String]$
 $allvars_Var (Ident\ name)$ $= [name]$



Catamorphisms can be combined

- ▶ Several attributes: Several catamorphisms?
- ▶ Better: Write one catamorphism computing a tuple!
- ▶ Only one traversal of the tree, attributes can depend on each other.



Translating “free variables”

SEM Expr

| *Let lhs.freevars* = (*@expr.freevars* \cup *@decls.freevars*)
– *@decls.defvars*

SEM Decl

| *Decl lhs.freevars* = *@expr.freevars* -- overriding USE
lhs.defvars = *@var.freevars*

sem_Expr :: Expr \rightarrow [String]

sem_Expr (*Let decls expr*) =

let (*decls_defvars, decls_freevars*) = *sem_Decls decls*
expr_freevars = *sem_Expr expr*

in (*expr_freevars* \cup *decls_freevars*)
– (*decls_freevars*)

sem_Decl :: Decl \rightarrow ([String], [String])

sem_Decl (*Decl var expr*) =

let *var_freevars* = *sem_Var var*
expr_freevars = *sem_Expr expr*

in (*var_freevars, expr_freevars*)



Translating “substitution”

```
SEM Expr [substenv : { FiniteMap Var Expr }  
          | | substituted : SELF  
          freevars : [String]]  
  | Lam expr.substenv = delListFromFM @lhs.substenv @var.freevars  
  | Var lhs.substituted = case lookupFM...
```

```
type Sem_Expr = FiniteMap Var Expr → [String], Expr  
sem_Expr :: Expr → Sem_Expr  
sem_Expr (Lam var expr) lhs_substenv =  
  let (var_freevars, var_substituted)  
      = sem_Var var lhs_substenv  
      (expr_freevars, expr_substituted)  
      = sem_Var var (delListFromFM lhs_substenv var_freevars)  
  in Lam var_substituted expr_substituted {- SELF default -}  
sem_Expr (Var var) lhs_substenv =  
  let (var_freevars, var_substituted)  
      = sem_Var var lhs_substenv  
  in case lookupFM...
```



Implementation of UUAG

- ▶ Translates UUAG source files into a Haskell module.
- ▶ Normal Haskell code can occur in UUAG source files as well as in other modules.
- ▶ UUAG data types are translated into Haskell data types.
- ▶ Attribute definitions are translated into one catamorphism per data type, computing a function that maps the inherited to the synthesised attributes of the data type.
- ▶ The catamorphism generated for the root symbol is the entry point to the computation.
- ▶ UUAG copies the right-hand sides of rules almost literally and without interpretation.
- ▶ all Haskell constructs are available, system is lightweight.
- ▶ no type check on UUAG level; the generation process must be understood by the programmer



Implementation of UUAG

- ▶ Translates UUAG source files into a Haskell module.
- ▶ Normal Haskell code can occur in UUAG source files as well as in other modules.
- ▶ UUAG data types are translated into Haskell data types.
- ▶ Attribute definitions are translated into one catamorphism per data type, computing a function that maps the inherited to the synthesised attributes of the data type.
- ▶ The catamorphism generated for the root symbol is the entry point to the computation.
- ▶ UUAG copies the right-hand sides of rules almost literally and without interpretation.
- ▶ all Haskell constructs are available, system is lightweight
- ▶ no type check on UUAG level; the generation process must be understood by the programmer



Implementation of UUAG

- ▶ Translates UUAG source files into a Haskell module.
- ▶ Normal Haskell code can occur in UUAG source files as well as in other modules.
- ▶ UUAG data types are translated into Haskell data types.
- ▶ Attribute definitions are translated into one catamorphism per data type, computing a function that maps the inherited to the synthesised attributes of the data type.
- ▶ The catamorphism generated for the root symbol is the entry point to the computation.
- ▶ UUAG copies the right-hand sides of rules almost literally and without interpretation.
- ▶ all Haskell constructs are available, system is lightweight
- ▶ no type check on UUAG level; the generation process must be understood by the programmer



Haskell: lazy evaluation

- ▶ Function applications are reduced in “applicative order”: First the function, then (and **only if needed**) the arguments.
- ▶ Lazy boolean “or” function: $True \vee error$ “unreachable”
- ▶ Lazy evaluation allows dealing with infinite data structures, as long as only a finite part is used in the end.

```
primes      :: [Int]
primes      = sieve [2..]
sieve       :: [Int] → [Int]
sieve (x:xs) = x : sieve [y | y ← xs, y `mod` x /= 0]
take 100 primes
```

- ▶ As a consequence, the UUAG does not need to specify the order in which attributes are evaluated.



Keeping an environment of type assumptions

```
ATTR * - Root [ | env : FiniteMap Var Type  
                  | unique : Int  
                  | self : SELF ]
```

SEM Root

```
| Root expr.env = fmToList ["const", parseType "a -> b -> a"]  
  expr.unique = 0
```

SEM Expr

```
| Lam expr.unique = @lhs.unique + 1  
  expr.env = addToFM @lhs.env  
              (@var.self, tyVar @lhs.unique)
```

...



Depth-first traversal

DATA Root | *Root* Tree

DATA Tree | *Leaf* label : Int

| *Node* left : Leaf right : Leaf

ATTR Tree [| counter : Int | *dft* : **SELF**]

SEM Root

| *Root* tree.counter = 0

SEM Tree

| *Leaf* lhs.counter = @lhs.counter + 1

lhs.dft = Leaf @lhs.counter



Full copy rule

- ▶ For every node, the inputs are the inherited attributes of the left hand side, and the synthesized attributes of the children. Similarly, the outputs are the synthesized attributes of the left hand side, and the inherited attributes of the children.
- ▶ We define a partial order between attributes of the same name: left hand side attributes are smallest, then the children from left to right.
- ▶ When we must compute a synthesized **USE** or **SELF** attribute, we combine the results of the children or reconstruct the tree, respectively.
- ▶ Whenever we need an output, we first take it from a local attribute of the same name.
- ▶ If there's no local attribute, we look for the largest smaller input attribute of the same name.



Full copy rule (contd.)

- ▶ The copy rules we have used before are special instances of this general rule.
- ▶ For chained attributes, the rule specifies exactly the depth-first traversal.



Breadth-first traversal

- ▶ A breadth-first traversal is not immediately covered by the copy rules.
- ▶ Nevertheless, it can be realised with only slightly more work (but making essential use of lazy evaluation!).
- ▶ Combinations of BF and DF traversal are often useful to implement scope of entities.
- ▶ Basic Idea: Provide a list with initial counter values for each level, return a list with final counter values for each level.



Implementing BFT

DATA Root | *Root* Tree

DATA Tree | *Leaf* label : Int
| *Node* left : Leaf right : Leaf

ATTR Tree [| *levels* : [Int] | *bft* : **SELF**]

SEM Root

| *Root* tree.levels = 0 : @tree.levels

SEM Tree

| *Node* left.levels = tail @lhs.levels

lhs.levels = head @lhs.levels : tail (@right. .levels)

| *Leaf* loc.label = head @lhs.levels

lhs.levels = (@loc.label + 1) : tail @lhs.levels

lhs.bft = Leaf @loc.label

- ▶ Note that this AG is circular.



Conclusions

- ▶ Programming with UUAG is easy and fun.
- ▶ Application areas are compilers in the widest meaning of the word.
- ▶ Used in Utrecht to implement GH, Helium, Morrow, and EHC, all of which are of reasonable size.
- ▶ Available and stable.

